

**Amendments to the Claims:**

This listing of claims will replace all prior versions and listings of claims in the application:

1. (Currently amended) A method of increasing the available storage space in a memory on an electronic storage medium comprising the steps of:  
    ~~creating and storing~~ defining in a the memory a free memory list ~~for the electronic storage medium, the free memory list contained in a first physical memory area of the memory, the free memory list configured to contain one or more portions of one or more files;~~  
    storing a file in the memory, the file including a first portion contained in a second physical memory area of the memory and a second portion contained in a third physical memory area of the memory;  
    selecting a the first portion of a the ~~file stored on the electronic storage medium for deletion;~~ and  
    copying only the selected first portion of the file ~~from the second physical memory area to the first physical memory area containing the free memory list without copying a the second portion of the file contained in the third physical memory area and resulting in the second physical memory area being deallocated leaving a deallocated portion of memory corresponding to the first portion.~~
2. (Original) The method of claim 1 wherein the file is an audio file or a video file.
3. (Currently amended) The method of claim 1 wherein the selecting the first portion of the file ~~stored on the electronic storage medium~~ in the memory creates a plurality of file segments.
4. (Original) The method of claim 3 further comprising the step of linking the plurality of file segments together.
5. (Original) The method of claim 4 wherein the file is a video file.
6. (Currently amended) The method of claim 4 wherein the memory ~~electronic storage~~

~~medium~~ is a memory of a personal video recorder.

7. (Currently amended) The method of claim 1 wherein the memory ~~electronic storage~~  
~~medium~~ is a memory of a personal video recorder.

8-16. (Cancelled)